

LES BOIS INVITATIONAL SOCCER TOURNAMENT

May 9th & 10th 2009

Rules & Tournament Information

Credentials Procedures:

Each team must have its certified team roster, player passes, and original medical release forms checked and approved before their first match. Check in for verification is Friday, May 8th, 6:00 p.m. - 8:00 pm at Headquarters (location to be announced). If credentials are not in order prior to the first game, the non-approved team will lose by forfeit. **Guest Players:** *You will need to present the current 2008-2009 season player card, original medical release form and the players' birth certificate.* The guest player will not be allowed to play if these items are not presented at check-in.

Medical Release Forms:

Each player is required to have an original medical release form. This year, USYSA and IYSA, our state association, is not requiring the release notarized. If at the coaches' check-in a player or team does not have the proper original medical release form, the player card(s) will be pulled and that player or team will not be allowed to play in the tournament.

Tournament Information:

Tournament Headquarters will keep you informed by email.

Awards:

Every player will receive a t-shirt and tournament program. T-shirts and programs will be provided to the Teams at check-in. The winning team from championship game will receive one team trophy and gold medals. The second place team will receive one team trophy and each player will receive a silver medal.

Fields:

All games will be played at the Simplot Sports Complex, located in Southeast Boise, 1 mile east of the Gowen Road exit off I-84 at Federal Way. Please refer to the map included in the program for field number, location and directions. **Teams will be on one side of the field and all spectators on the other side of the field.** Field marshals shall designate team location. Teams of age 11 and 12 shall play 8 v.8.

Play Schedules:

Each team will play two Saturday games and one Sunday game. Those teams playing for division championship will play a second Sunday game. We have tried to ensure an adequate break between games for all teams.

Jersey Color Conflict:

If there is a conflict in jersey colors, it is the responsibility of the HOME TEAM (team listed first on the schedule) to change to an alternate color.

Game Balls:

Game balls are to be supplied by the Home Team. Championship game balls will be provided by the Tournament.

Tournament Headquarters:

Tournament officials will be present at the Field Headquarters Tent located near fields 5 and 6, to help you with any questions or problems you may have.

Tournament Rules:

The games will be played under FIFA and USYSA adjustments for youth competition. USYSA player passes will be required at all games. **NO PROTESTS CAN OR WILL BE ACCEPTED!**

A TEAM'S ROSTER CANNOT EXCEED EIGHTEEN (18) PLAYERS TOTAL, INCLUDING THREE (3) GUEST PLAYERS

USYSA Substitution Rules:

Unlimited and as follows:

1. Prior to your teams throw in.
2. Prior to a goal kick either way.
3. After a goal is scored by either team.
4. Injury if play is stopped, one for one.

Divisional Play:

In a **4 team division**, the teams will play each other in a round robin. The two teams with the highest points at the end of the round robin play will advance to the championship game.

In a **5 team division**, there will be no championship game. Each team will play four games, one against each of the other 4 teams in a round robin. The team with the highest points at the end of the round robin play, will be awarded 1st place. The team with the next highest points will be awarded 2nd place.

In a **6 team division**, there will be two (2) flights of 3 teams each. The two games played on Saturday will decide the rankings within each flight (1st, 2nd & 3rd place). The top two teams in each flight will participate in a single elimination semifinal on Sunday morning. The winners of these semifinal games will advance to the championship game. The semifinal matches will be as follows:

Flight A first place team v. Flight B second place team.

Flight B first place team v. Flight A second place team.

If a tie exists at the end of the semifinal games, FIFA "Kicks from the Penalty Mark" will be used to determine the winner.

The two 3rd place teams will meet in a Sunday morning game.

In a **7 team division**, the teams will play in a round robin. One team will have played 4 games, their points will be determined after dropping the lowest point total. The two teams with the highest points at the end of the round robin play, will advance to the championship game.

In an **8 team division**, there will be two (2) flights of 4 teams each. The winner of Flight A will play the winner of Flight B for the championship.

In a **9 team division**, there will be (3) flights of 3 teams each. The two games played on Sunday will decide the winners of each flight. The winner of each flight and the team with the highest points from the remaining 6 teams will participate in a single elimination semifinal on Sunday morning.

The semifinal matches will be as follows:

Flight A first place team v. Flight C first place team

Flight B first place team v. Team with Highest Points

If a tie exists at the end of the semifinal games, FIFA

"Kicks from the Penalty Mark" will be used to determine the winner.

Remaining teams will participate in Sunday games as follows:
Team with 6th Highest Points v. Team with 8th Highest Points
Team with 7th Highest Points v. Team with 9th Highest Points
Team with 5th Highest Points v. Loser from Fit A v. Fit C Semi

In a **10 team division**, there will be two (2) flights of 3 teams and one flight of 4 teams. The 1st place teams from flight A and flight B will participate in a single elimination semifinal on Sunday morning. The winner of this game will play the winner of flight C for the championship. **If a tie exists at the end of the semifinal game, FIFA "Kicks from the Penalty Mark" will be used to determine the winner.**
Flight A second place team v. Flight B second place team.
Flight A third place team v. Flight B third place team.

Game Time:

Teams will be ready to play at the scheduled time. **All warm-ups will be off the field.** All games will begin on time. A forfeit will be declared if a team cannot field a minimum of seven (7) players at start time.

Game Lengths:

Qualifying Games:

U-11 8v8, U-12 8v8, U-13, U-14 and U-15 Boys and Girls qualifying games will consist of two 30 minute halves. **U-16, U-17, U-18 and U-19 Boys and Girls** qualifying games will consist of two 40-minute halves.

There will be NO STOPPAGE TIME in qualifying and consolation games. There will be 5 minutes between halves for all games.

If Kicks from the "Penalty Mark" are required, they will be scheduled at 8:00 pm Saturday evening, or immediately following the final game in that division that would necessitate a tiebreaker. Coaches will be responsible to check with tournament headquarters to receive further instructions.

Final Games:

U-11 & U-12	Two 30-minute halves with 5 minutes between halves. If tied, two 5-minute overtime periods*
U-13&U-14	Two 35-minute halves with 5 minutes between halves. If tied, two 5-minute overtime periods*
U-15&U-16	Two 40-minute halves with 5 minutes between halves. If tied, two 10-minute overtime periods*
U-17 & U-19	Two 45-minute halves with 5 minutes between halves. If tied, two 10-minute overtime periods*

*If a tie still exists after overtime play, FIFA "Kicks from the Penalty Mark" will be used to determine the winner.

The Les Bois Invitational Soccer Tournament will be communicating with the state offices all red cards incurred during the Tournament.

All coaches have complete responsibility for the conduct of their players, bench, friends and spectators at all times.

If, in the opinion of game officials, a game must be terminated for misconduct of players, bench or spectators, the offending team can be suspended from further play and forfeit that game and all remaining games. In this event, all previous points earned remain as played.

Any player receiving a red card is automatically suspended for the remainder of that game, shall not be replaced in that game and shall not be permitted to play the next game. A red carded player will have his/her pass retained by the referee and the Tournament Committee will return it to the coach.

Point System:

The TEAM WITH NO LOSSES OR TIES, including any games won by forfeit, will be the Flight winner. In the event no team wins all games, or two teams win all games, the team with the highest total points will advance to the championship game based on the following point system.

1. SIX points shall be awarded for a win.
2. ONE point shall be awarded for a shut-out.
3. THREE points shall be awarded for a tie.
4. ZERO points shall be awarded for a loss.
5. BONUS-ONE point shall be awarded for each goal scored to a maximum of THREE goals per game, regardless of whether the scoring team wins, loses or ties.
6. A team winning by FORFEIT, will be awarded SEVEN points - or the average of points earned in games played, whichever is greater.
7. In the event of point ties, the first place team from each flight will be decided by applying the following rules in sequence until the tie is broken:
 - i. Winner of head-to-head competition, if played.
 - ii. Fewest goals against.
 - iii. Most goals scored.
 - iv. FIFA "Kicks from the Penalty Mark
 - v. If "Kicks from the Penalty Mark are required, they will be scheduled shortly after the last game of the flight or division group. Coaches will be responsible to check with tournament headquarters to receive further instructions.

Refunds:

No refunds within 4 weeks of the Tournament. However, Teams may petition the Tournament Committee in writing for a refund if they believe their withdrawal was unavoidable. The Tournament reserves the right to apply a fee of \$100 should a refund be granted as Teams withdrawing cause a hardship in scheduling and impact teams that do attend.

Team Requests:

The Tournament Committee will attempt to honor team requests, however, the Tournament Committee does not guarantee that it will honor a request.

Casts:

Players will not be allowed to play with hard casts. Players with soft casts will play at the discretion of game officials.

SIMPLOT SPORTS COMPLEX CLOSSES AT 10:00 PM. ANY VEHICLES NOT REMOVED PRIOR TO 10:00 PM WILL BE LOCKED INSIDE THE COMPLEX. NO ALCOHOLIC BEVERAGES ALLOWED AND NO ANIMALS ALLOWED AT SIMPLOT SPORTS COMPLEX. PLEASE PARK IN AREAS DESIGNATED FOR SOCCER PARKING. DO NOT PARK IN THE LOT NEAR THE BASEBALL FIELDS, THE BUSINESS PARKING LOTS ACROSS FROM THE BASEBALL FIELDS OR IN THE NEIGHBORHOOD CUL DE SACS. PLEASE KEEP EMERGENCY VEHICLE ACCESS AREAS WITHIN THE COMPLEX PARKING LOTS CLEAR.